

COLENO NATHAN

UX-UI DESIGNER / MOTION DESIGNER

Passionate about creating seamless digital experiences, I have 5 years of experience in UI/UX design and motion design. From wireframing to prototyping, I shape intuitive interfaces while ensuring accessibility. Working closely with developers and graphic designers, I translate creative visions into tangible outcomes. Attentive to clients' needs, I turn objectives into thoughtful and relevant design solutions.



+ (33) 06 95 20 55 71

in https://www.linkedin.com/in/nathan-coleno

WORK EXPERIENCE

Freelancer UX-UI Designer & Art Director

Nacora Studio - Self employed September 2022 - March 2025

- Developed branding, UX-UI strategies, and web content while designing and deploying WordPress websites.
- Conducted UX research and usability testing to optimize digital experiences.

O UX-UI Designer, Motion Designer & Project manager

Startengo Solutions, Montauban February 2020 - August 2024

- Redesigned the UX/UI of six SaaS platforms (marketing, gamification, e-commerce), creating intuitive, accessible (WCAG/AODA compliant), and performance-oriented interfaces.
- Designed and launched 3 SaaS platforms from scratch: scoping, information architecture, specs, wireframing, prototyping, user testing, integration, and go-live.
- Facilitated co-design workshops, analyzed business needs, and created user journeys focused on conversion and customer experience.
- Led end-to-end project management: roadmap development, task prioritization, deliverable tracking, client relations, scheduling, and coordination of cross-functional teams (design, development, content).
- Produced motion design content: 24 e-learning modules (30 minutes each) with 90% overall satisfaction, numerous explainer animations (After Effects, Lottie), promotional videos, and dynamic UI assets.
- Created communication and marketing materials: around 75 graphic projects including social media visuals, interactive catalogs, banners, flyers, and product demo videos.

EDUCATION

Master's in Digital Art Direction in work study - LISAA (Institute specialized in applied arts, Toulouse) / 2020-2022

Bachelor's in communications, web and animation - UWS (University of the west of Scotland, Paisley) / 2019-2020

(EXCHANGE PROGRAM) UQAC -Informatics, communication and arts (University of Quebec in Chicoutimi, Saguenay, QC) / 1st semester 2019

DUT Informatics, communication, marketing, design - MMI (Jobs in multimedia and Internet, Tarbes) / 2017-2019



TECHNICAL SKILLS

UX/UI Design: user research, design systems, wireframing, designing, prototyping, accessibility (WCAG, AODA) Motion Design: storyboard, animation, voice over, video editing, e-learning content creation

SOFT SKILLS

Strong adaptability, collaborative mindset, self-driven, effective project management, clear communication, and creative leadership

LANGUAGES

French: native English: fluent Spanish: intermediate

INTERESTS

Artificial intelligence, automotive, animated cinema, travel, psychology, video games



Tools:

















